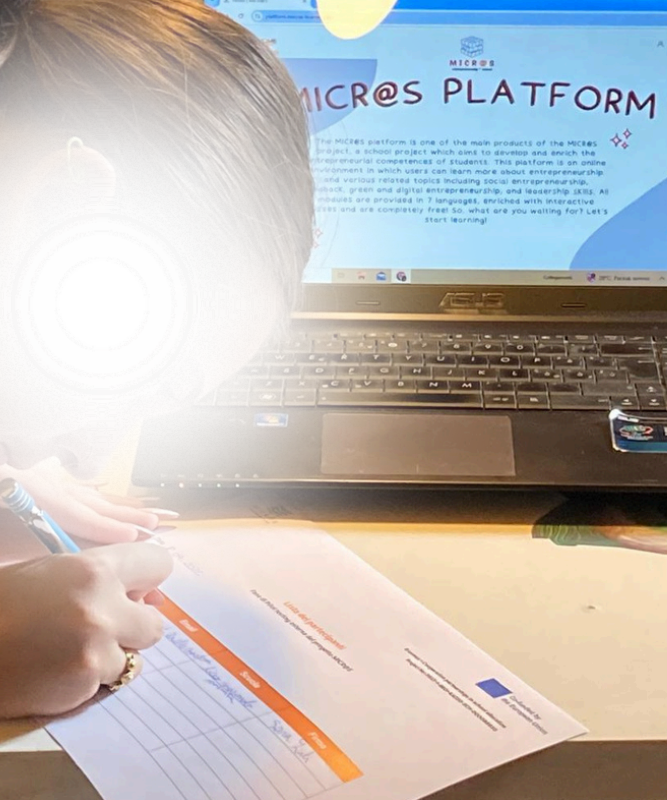




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MICR@S
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MICR@S: External Pilot Phase of the Project in Italy

The Italian partner, **European Digital Learning Network ETS** organized the external pilot phase with students in September 2024. This phase was dedicated to testing the innovative methodologies and digital platforms developed, involving students between the ages of 13 and 18 in various workshops held in Italy.

Three Workshops, Three Unique Experiences

The pilot phase was structured into three main workshops:

1. **Milan, Centro DSA** (September 12, 2024): Aimed at students with special educational needs (BES), the first workshop explored modules on entrepreneurship and leadership. Participants worked on a collaborative business idea with high social impact.
2. **Milan, CAG Tarabella** (Sept. 23, 2024): This workshop involved high school students in activities on creating business models, culminating in a proposal awarded for innovation and inclusiveness.
3. **Pianezza (TO), Institute of the Deaf** (Sept. 24, 2024): With the support of the Institute of the Deaf, students addressed social entrepreneurship issues, developing innovative and business ideas.

An Innovative Educational Approach

The workshops took a dynamic and inclusive approach, using the MICR@S platform and the Canvas Game to stimulate critical thinking and collaboration. Despite some technical difficulties, such as the English language of the platform, the feedback was very positive. Students appreciated the use of visual resources, interactivity, and the opportunity to "make something of their own."

Results and the Competition

The pilot experience demonstrated the educational potential of the project, highlighting how a learning method based on play and collaboration can also engage SEN students. The students enjoyed working in groups on projects and developing their own entrepreneurial ideas.

One of the ideas developed at CAG Tarabella was chosen as the winning idea at the Italian level for the simple but innovative idea it proposed. The idea was to create a restaurant that serves multicultural food but is also a territorial and community contact point where people can gather and be together. There is also a social foosball table, where people by playing, know that they are self-financing the social part of the restaurant, which will use the money from the foosball table to provide meals to needy people. The business idea has been called "Eat Well and Make a Difference" Help is Us." This idea was then presented during the project's final meeting in Brussels where the project's Startup Cup was held, coming third.

